

# Experimenting with superposition in iProver

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3 September 2019



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### Corollary:

It's better to run many strategies for a little time  
than one strategy for a long time.

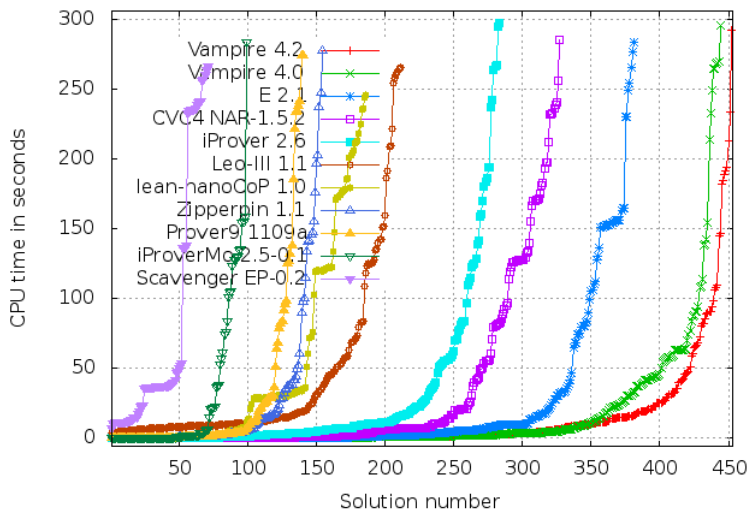


Figure: Performance graph for provers entered CASC-26/FOF.

# Superposition

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$$\text{Superposition} \quad \frac{l = r \vee C \quad t[s] \doteq u \vee D}{(t[s \mapsto r] \doteq u \vee C \vee D)\theta}$$

where  $\theta = \text{mgu}(l, s)$ ,  $l\theta \not\leq r\theta$ ,  $t\theta \not\leq u\theta$ , and  $s$  not a variable,

$$\text{Eq. Resolution} \quad \frac{l \neq r \vee C}{C\theta}$$

where  $\theta = \text{mgu}(l, r)$ ,

$$\text{Eq. Factoring} \quad \frac{l = r \vee l' = r' \vee C}{(l = r \vee r \neq r' \vee C)\theta}$$

where  $\theta = \text{mgu}(l, l')$ ,  $l\theta \not\leq r\theta$  and  $r\theta \not\leq r'\theta$ .

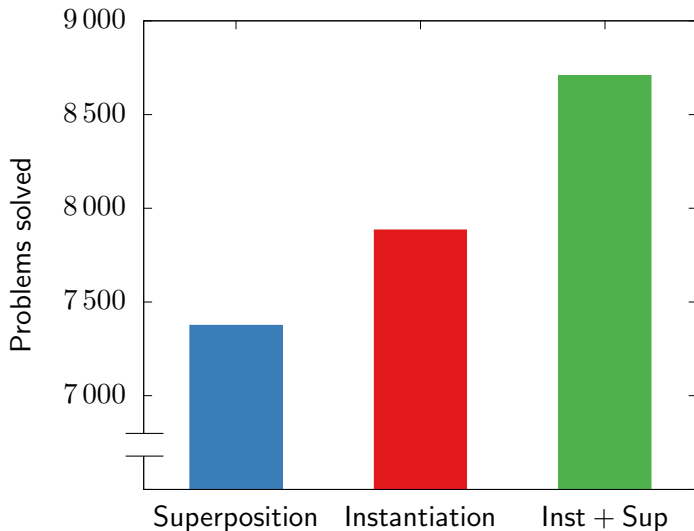


Figure: Number of problems solved over TPTP-v7.2.0, in less than 300 s.

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Simplifying inferences are key...  
but we can't spend too much time on them!

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Tautology deletion  $\frac{l \vee \bar{l} \vee C}{}$        $\frac{t = t \vee C}{}$

Syntactic eq. res.  $\frac{t \neq t \vee C}{C}$

Subsumption  $\frac{C \theta \vee D \quad C}{}$

Subset subsumption  $\frac{C \vee D \quad C}{}$

Demodulation  $\frac{l = r \quad C[l\theta]}{C[l\theta \mapsto r\theta]}$ ,  $\begin{matrix} l\theta \succ r\theta \\ \{l\theta = r\theta\} \prec C \end{matrix}$

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Light normalisation

$$\frac{l = r \quad C[l]}{C[l \mapsto r]}, \quad l \succ r$$

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We introduce the simplification rule

$$\text{Light normalisation} \quad \frac{l = r \quad C[\cancel{l}]}{C[l \mapsto r]}$$

where  $l \succ r$ , and  $l$  occurs outside a maximal side of an equality literal.

While a restricted case of demodulation, it's also much faster.

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- No indexing.
- No instantiation of unit equalities.
- No ordering checks.
- Long demodulation chains are done in 1 step.

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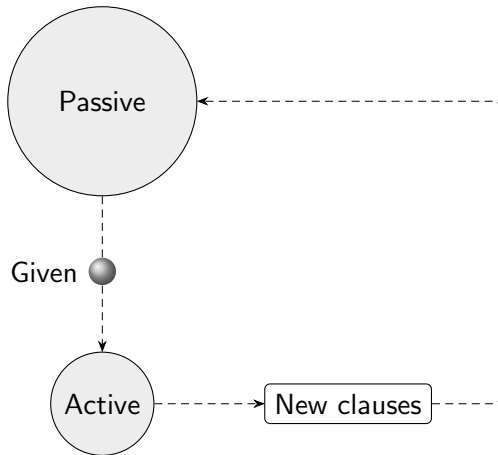
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Also, these require **indices** to implement. Some indices support several simplification rules. We must choose:

- which clauses to add to which indices,
- and when.

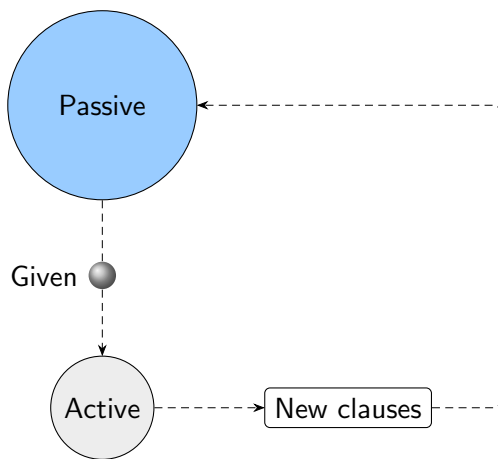
## Simplification setup — Given clause loop overview

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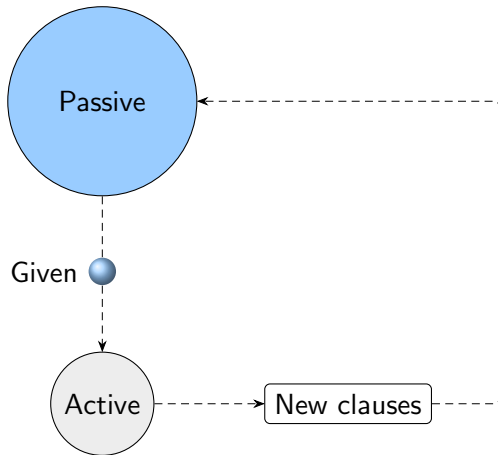
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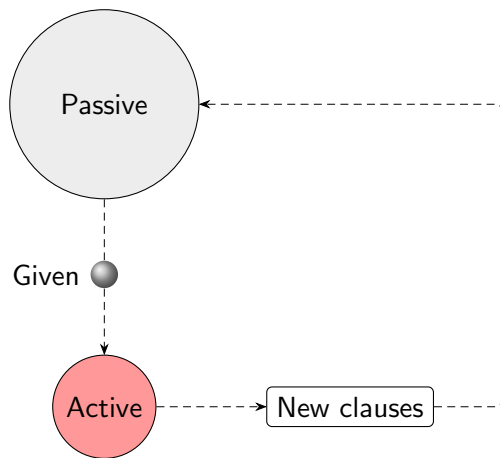
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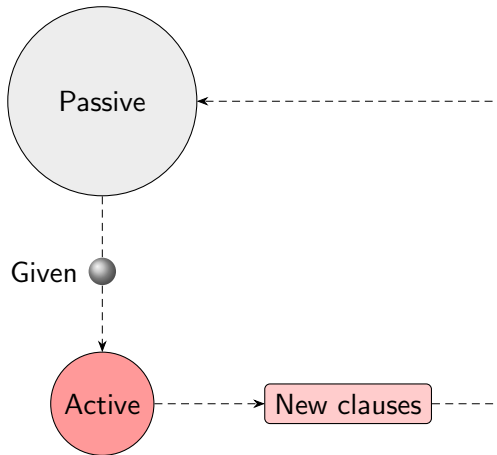
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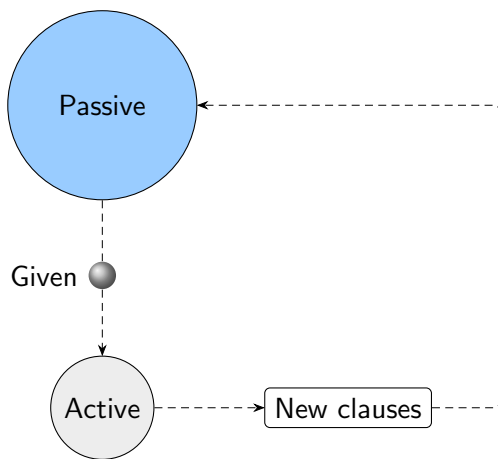
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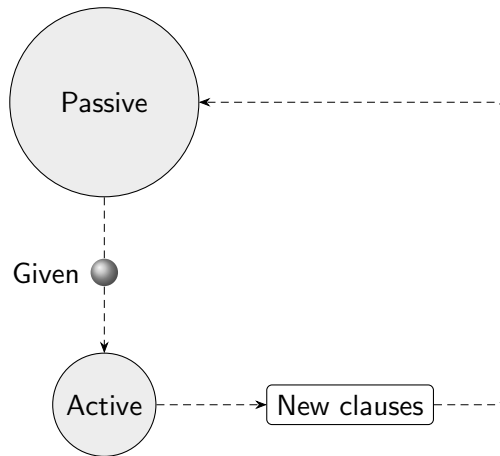
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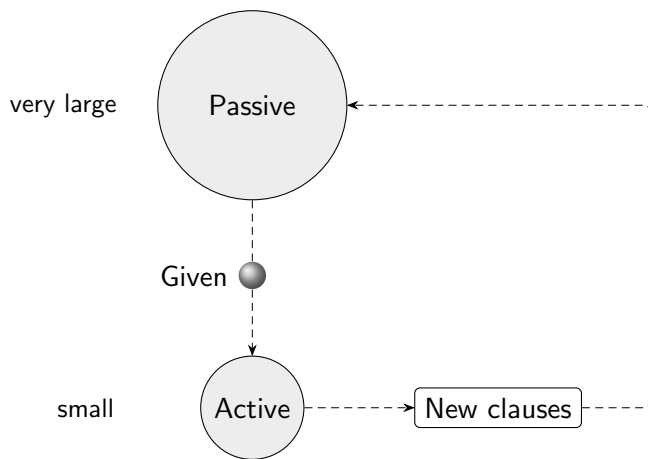
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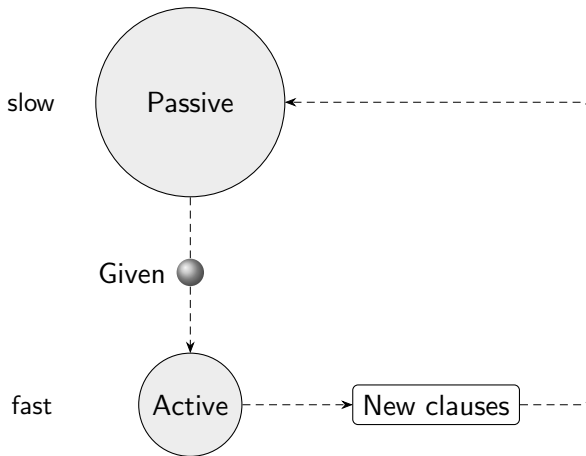


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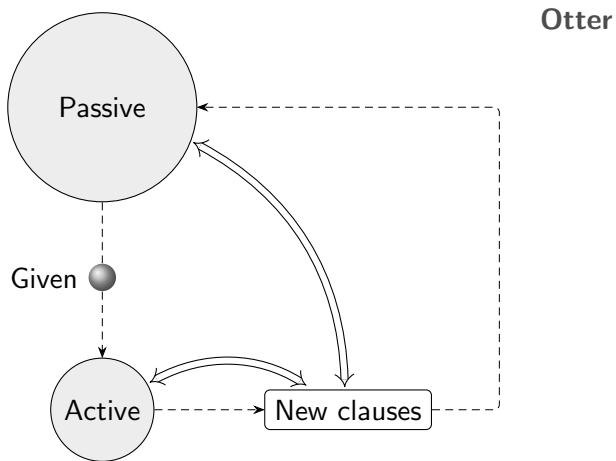


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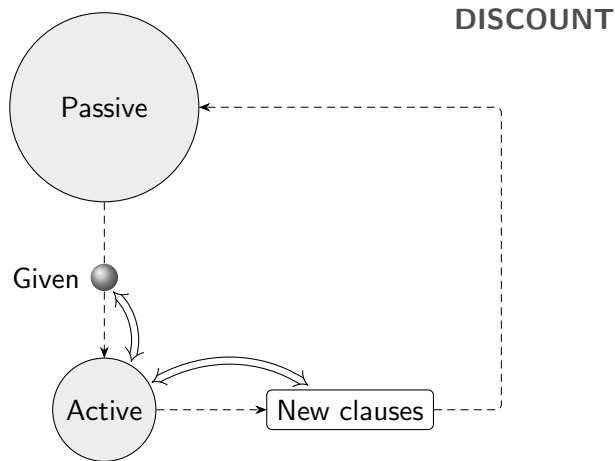
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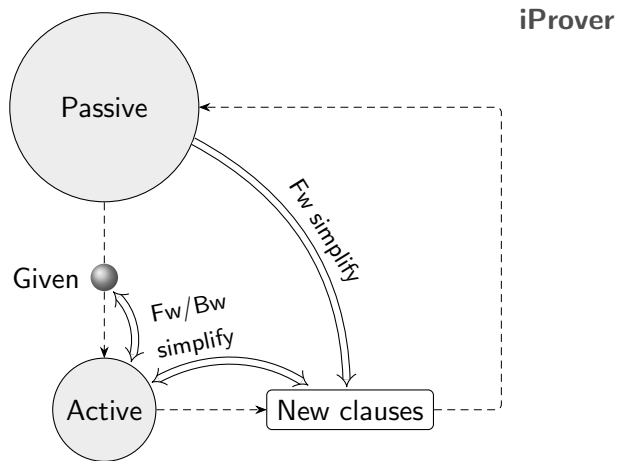
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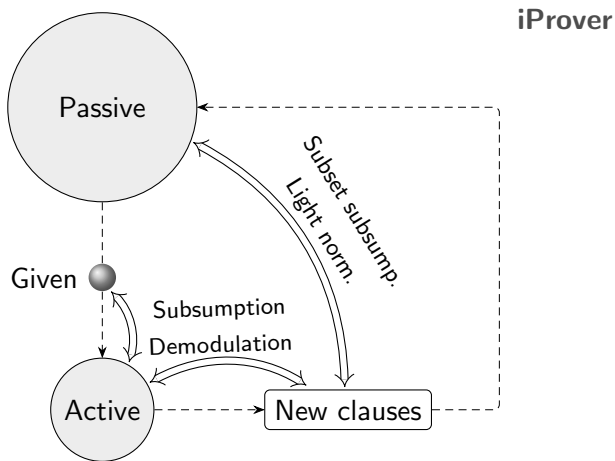


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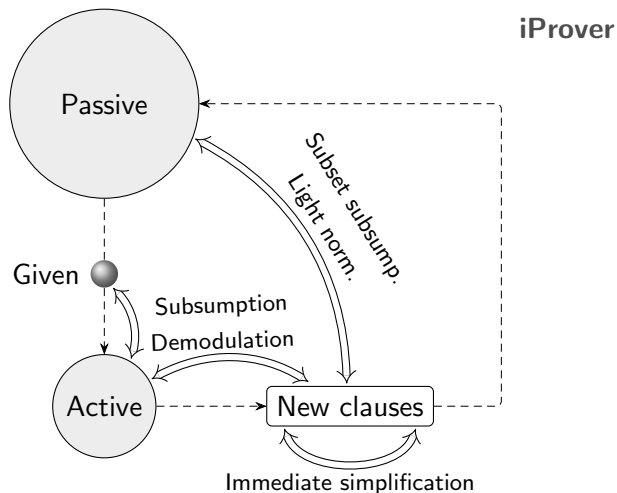
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**Hypothesis:** it may be useful to keep new clause  $\cup$  parents inter-simplified.

## Simplification setup





## Simplification setup — iProver

```

$ ./iprover --schedule none | grep '--sup_'
--sup_indices_passive      [SubsetSubsumption]
--sup_indices_active      [Subsumption;LightNormNoReduce;FwDemod;...
--sup_indices_immed       [SubsetSubsumption;Subsumption;LightNor...
--sup_indices_input       [SubsetSubsumption;Subsumption;LightNor...
--sup_light_triv          [TrivRules]
--sup_light_fw            [FwLightNorm]
--sup_light_bw            []
--sup_full_triv           [TrivRules;PropSubs]
--sup_full_fw             [FwDemodLightNormLoopTriv;FwSubsumption...
--sup_full_bw             [BwDemod]
--sup_immed_triv          [TrivRules]
--sup_immed_fw_main       [FwDemodLightNormLoopTriv;FwSubsumption...
--sup_immed_fw_immed     [FwDemodLightNormLoopTriv;FwSubsumption...
--sup_immed_bw_main       []
--sup_immed_bw_immed     [BwDemod;BwSubsumption;BwSubsumptionRes...
--sup_input_triv          [TrivRules]
--sup_input_fw            [FwDemodLightNormLoopTriv;FwSubsumption...
--sup_input_bw            [BwDemod;BwSubsumption;BwSubsumptionRes]

```

## Summary

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- It is (generally) better to combine many strategies/options than to run just one.
  - Instantiation + superposition is better than just instantiation or superposition.
- Applying simplification rules is crucial for performance. But spending too much time on them may hurt more than help.
- Huge freedom in choosing how to do them, but no clear path.
  - Work on hyperparameter optimisation may help here.
- “Immediate simplification” may block many redundant generating inferences, and is relatively inexpensive.